Mobile Multimodal Serious Games Analytics

Serious Game Evaluation
- Complex Multifaceted Process
- Absence of Comprehensive Frameworks and Tailored Tools for Multimodal Evaluation
- Mobile Context needs Naturalistic Setting

Efficient Use of Multimodal Data
- Supporting Measurement of SG Metrics
- Augmenting Event Logs with Multimodal Data

Multimodal SG Evaluation Framework
- Covering Dimensions of Serious Games
- Non-invasive Capturing in Natural Settings
- Supporting Remote and Asynchronous Replay and Analysis of Recorded Testing Sessions